



THE MOMBASA POLYTECHNIC UNIVERSITY COLLEGE

(A Constituent College of JKUAT)

Faculty of Engineering & Technology

DEPARTMENT COMPUTER SCIENCE & INFORMATION TECHNOLOGY

HIGHER DIPLOMA IN COMPUTER STUDIES (HDIP CS 10A)

ECT 3217: SOFTWARE ENGINEERING

END OF SEMESTER EXAMINATIONS

SERIES: DECEMBER 2011

TIME: 2 HOURS

Instructions to Candidates:
 You should have the following for this examination

 Answer Booklet

 This paper consist of FIVE questions in TWO sections A & B

 Answer question ONE (COMPULSORY) and any other TWO questions
 Maximum marks for each part of a question are as shown
 This paper consists of THREE printed pages

SECTION A (COMPULSORY)

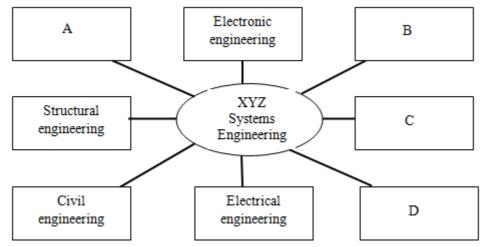
Question one (30 marks)

a)	Explain the	ne following terms				
	i.	Software engineering				
	ii.	System development methodology	(4 marks)			
b)	State the	three main historical problems that have characterized the software crisis				
			(3 marks)			
c)	State the f	five software requirements analysis areas of effort.				
			(5 marks)			
d)	Describe the following system development methodologies stating one strength and weakness of					
	each.					
	i.	Prototyping				
	ii.	Incremental				
	iii.	Spiral				
	iv.	RAD	(12 marks)			
e)	Explain th	ne three components of software engineering	(6 marks)			
SECTION B (ANSWER ANY TWO QUESTIONS)						

Question Two [20marks]

a)	Define the term system model.	(2 marks)
b)	Using a diagram, illustrate the systems engineering process.	(8 marks)

- c) Explain why the system engineering process follows a 'waterfall' model. (2 marks)
- **d)** The diagram below demonstrates the interdisciplinary involvement in the 'XYZ' systems engineering process.



Identify the disciplines A, B, C & D, and state the major drawback arising from different disciplines working together.

(8 marks)

Question Three [20marks]

<u>a)</u> Explain the two steps of Software Design (4 marks)						
b _Explain the four activities of Software Design and their features						
Question Four [20marks]						
 a) State the three types (levels) of testing. Which one primarily would use use-cases to test cases? b) Differentiate between functional and non-functional requirements. Give an example c) List 4 user interface design principles. d) Explain the purpose of a rapid prototype and the key issues related to reuse of a rapid 	(4 marks) of each. (6 marks) (4 marks)					
	(6 marks)					
Question Five [20marks]						
a) Explain the 4 issues of professional responsibility that software engineers should respect.						

b)	Explain the 2 productivity measures used in software cost estimation.	(8 marks) (4marks)
c)	Briefly Describe the COCOMO model of software cost estimation.	(4marks)

d) Explain 2 factors that affect the confidence in verification and validation of software.

(4 marks)