



TECHNICAL UNIVERISTY OF MOMBASA

# Faculty of Engineering & Technology

DEPARTMENT OF COMPUTER SCIENCE & INFORMATION TECHNOLOGY

UNIVERSITY EXAMINATION FOR:  
BACHELOR OF SCIENCE IN INFORMATION TECHNOLOGY

**BIT 2319: ARTIFICIAL INTELIGENCE**

SPECIAL/SUPPLEMENTARY EXAMINATION

**SERIES: OCTOBER 2013**

**TIME: 2 HOURS**

**Instructions to Candidates:**

You should have the following for this examination

- *Answer Booklet*

This paper consists of **FIVE** questions. Attempt question **ONE** and any other **TWO** questions

Maximum marks for each part of a question are as shown

This paper consists of **THREE** printed pages

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**Question One (Compulsory)**

- a) Discuss any **FOUR** critical success factors for the successful implementation of expert systems:  
(4 marks)
  - b) Explain the importance of Artificial intelligence in industry and the military using one example or reason in each case  
(4 marks)
  - c) With a suitable example, differentiate between forward chaining and backward chaining rule based inference control  
(6 marks)
  - d) Define the term knowledge representation and show how rules qualify to be a knowledge representation formalism. Discuss **ONE** advantage of using rules as a representation formalism.  
(7 marks)
  - e) Define the term “pattern recognition” and describe one application area where it can be used.  
(4 marks)
  - f) Answer the following questions by indicating whether the statements are true (T) or false (F) and justify your answer  
(5 marks)
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- (i) Depth first search is often slower than breadth first search
- (ii) Draughts (checkers) and scabble are both deterministic games
- (iii) When playing games, the horizon effect can be solved by limiting the search depth
- (iv) A rational intelligent agent acts in such a way as to minimize its expected value of performance measure given the percept sequence to date.
- (v) “Two primary school children, Dennis and Sam are playing the Tick-tac-toe game. Dennis makes the first move (starts the game)”, The minimum number of moves that Sam could make is 2 for Dennis to win the game.

### Question Two

- a) Discuss any TWO reasons why psychology may be regarded as a foundation of Artificial Intelligence. State TWO other foundation of Artificial Intelligence. **(8 marks)**
- b) Discuss ONE advantage and ONE disadvantage of exhaustive search as a problem solving technique **(2 marks)**
  - (i) Show how a search problem may be specified **(3 marks)**
  - (ii) Describe the best-first search. Explain why you would recommend such a search method. **(4 marks)**
  - (iii) State any TWO real life applications of the search technique **(2 marks)**
- c) Describe predicate Calculus as knowledge representation formalisms. State ONE advantage and ONE disadvantage of the knowledge representation formalism. **(5 marks)**

### Question Three

- a) What is knowledge acquisition **(2 marks)**
- b) You have been selected to be part of a team that is assigned the task of developing a knowledge based system. Describe the phases your team must undertake in the process of acquiring knowledge for your system **(10 marks)**
- c) Use an outline diagram to describe the structure of the main parts of an expert system **(8 marks)**

### Question Four

- a) Discuss why agents in Artificial Intelligence need not only be software entities **(2 marks)**
- b) Explain any FOUR characteristics of intelligent agents **(2 marks)**
- c) Describe statistical classification technique **(2 marks)**
- d) Formulate propositional logic sentences that explains the following concepts

$$Q \Rightarrow P$$

$$P \Rightarrow Q$$

$$Q \vee R$$

Given the semantics for the three propositional symbols as follows:

- (i) P means “it is hot”
- (ii) Q means “it is humid”
- (iii) R means “It is raining” **(6 marks)**

- e) A search tree is shown below where each circle represents a node corresponding to a state in the search space. The estimated cost (i.e. function) for finding a solution from a node is shown in its circle. The two nodes with  $h = 0$  are goal states and the other terminal nodes are dead ends. i.e. states that can never reach a goal). Actual ink costs are marked on the inks between the nodes. Thus the path cost (i.e.  $g$  function) of a node is equal to the sum of the ink costs from the root to that node.
- a) Using the (blind) depth-first search algorithm, give the sequence of nodes expanded before a goal state is reached. What is the path cost.

### Question Five

Demonstrate your understanding on the significance of A.I as an enabler to the realization of the Government of Kenya Vision 2010 millennium goals **(8 marks)**