

TECHNICAL UNIVERISTY OF MOMBASA

Faculty of Engineering & Technology

DEPARTMENT OF COMPUTER SCIENCE & INFORMATION TECHNOLOGY

UNIVERSITY EXAMINATION FOR BACHELOR OF SCIENCE IN MATHEMATICS & COMPUTER SCIENCE

ICS 2105: DATA STRUCTURES & ALGORITHMS

END OF SEMESTER EXAMINATION

SERIES: APRIL 2013 **TIME:** 2 HOURS

Instructions to Candidates:

You should have the following for this examination

- Answer Booklet

This paper consists of **FIVE** questions. Attempt question **ONE** and any other **TWO** questions Maximum marks for each part of a question are as shown

This paper consists of **THREE** printed pages

Question One (Compulsory)

- **a)** Define the following terms:
 - **(i)** Data structures
 - (ii) Encapsulation
 - (iii) Abstract Data Type (ADT)

(3 marks)

- **b)** A good programmer must be able to conceptualize a problem. This he can put down as an algorithm. Algorithms can be expressed in terms of Pseudo code or flowcharts.
 - (i) Justify any **THREE** reasons why analysis of algorithms is important.
 - (ii) State the difference between a recursion and iteration in program development? Use a high level language example to demonstrate the difference. (4 marks)
 - (iii) What is the Big Oh Notation?

(2 marks)

c) (i) Name one disadvantage of Binary Tree Data Structure?

(7 marks)

- (ii) List any **TWO** conditions that should be satisfied when an array type is appropriate for representing an abstract data type. (2 marks)
- **d)** Searching algorithms are used to read a particular record from a collection of records.
 - (i) Explain the Bubble sort algorithm.

(2 marks)

(ii) Write an algorithm to implement Bubble sorting.

(3 marks)

(iii) Write an algorithm to implement the selection sorting. (3 marks) e) Write an algorithm (Pseudocode or structured English) to represent the dequeue operation in a queue data structure. (4 marks) **Question Two a)** Define an array data structure. (2 marks) **b)** Justify any **TWO** reasons why one should implement a list over an array ADT. (2 marks) c) An array contains the following items {45,76, 57, 25, 89, 21, 15, 22} using a high level language, write a program that contains the following features: Initialize an array called numbers with the values given above. (2 marks) (ii) Uses a loop to print all the elements in the array. (6 marks) Write a statement that prints only the first element in the array. (2 marks) (iii) Write a statement that declares a multi-dimensional array structure called Ali of 3 by 5 (iv) elements of type int. (2 marks) Give a statement that refers to the 6th element in array Ali. (2 marks) (v) Give a statement that passes the value of the 5th element of Ali to a variable called K. (vi) **Question Three** a) Define the following terms where necessary draw a diagram to illustrate your answer. Binary tree (i) Balanced binary tree (ii) A binary search tree (iii) Depth of a tree (8 marks) (iv) **b)** Given the following numbers: 34, 52, 92, 84, 6, 38, 94, 65, 83 Create a binary search tree using the given numbers. (4 marks) Give the result of traversing the tree you have created in (i) above using the post-order, in-(ii) order and pre-order traversal methods. (6 marks) c) List any **TWO** applications for the tree data structure? (2 marks) **Question Four a)** Give **TWO** properties that a liner list must adhere to. (2 marks) **b)** Write an algorithm that explains a linear list insertion (8 marks) **c)** With an example describe the following two list operations. (4 marks) (i) Concatenate (ii) **Append d)** Explain your understanding of ADT list implementation using Dynamic arrays. (2 marks)

e) With an illustration differentiate between a Doubling linked list and a circular list.

(4 marks)

Question Five

a) Describe the ADT stack and give **THREE** examples of application of the ADT in both system and application programming. **(6 marks)**

b) Write a pseudo code that explains the insertion in a stack data structure. **(6 marks)**

c) Describe the following stack operations. (2 marks)

(i) Pop

(ii) Push

d) Write a pseudo code that explains the deletion in a stack ADT. **(6 marks)**