



THE MOMBASA POLYTECHNIC UNIVERSITY COLLEGE

(A Constituent College of JKUAT)

Faculty of Engineering and Technology

DEPARTMENT OF COMPUTER SCIENCE & INFORMATION TECHNOLOGY

UNIVERSITY EXAMINATION FOR DEGREE IN BACHELOR OF TECHNOLOGY IN INFORMATION & COMMUNICATION TECHNOLOGY (BTech. ICT. 11M)

EIT 4210: OBJECT ORIENTED ANALYSIS AND DESIGN

END OF SEMESTER II EXAMINATION SERIES: DECEMBER 2011 TIME: 2 HOURS

Instructions to Candidates:

You should have the following for this examination - Answer Booklet This paper consist of FIVE questions in TWO sections A & B Answer question ONE (COMPULSORY) and any other TWO questions Maximum marks for each part of a question are as shown This paper consists of THREE printed pages

SECTION A (Compulsory)

Question 1 (30 marks)

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(a.)	Define the term r	cuuncincina		and Drichty	uiscuss i	πο αστινπισε π	Unitario.	1 III al Kol
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(b.) (i.) Outline the main objective of use cases as a requirement specification technique.

(ii.)	Brief analy	ly explain the major elements that you need to identify when doi	(2 marks) ing use case (4 marks)
(c.)	(i.)	Define the term iteration as used in the Unified Process.	(2

- (ii.) Why are iterations important in the Unified Process? (5 marks)
- (d.) Discuss the problems of using a natural language in specifying requirements. (3 marks)

(e.)	(i.)	What is an object oriented system?	(2 marks)	
	(ii.)	Why is object interaction important in an object oriented system?	(2 marks)	

(f.) Briefly explain the concept of message passing as used in object orientation. (2 marks)

SECTION B (Attempt any TWO questions)

Question 2		(20 marks)		
(a.)	(i.)	Define the term domain analysis.	(1 mark)	
	(ii.)	Why is domain analysis important?	(3 marks)	
(b.)	How do we gather information during the domain analysis stage? (3 marks)			
(c.)	What should a software engineer do in projects where (s) he has been given pre-spec requirements? (2 marks)			
(d.)	What does the term "green field development" mean? As you explain, describe the categories software projects that fall under this class. (5 marks)			
(e.)	(i.)	Why do we need to state a problem statement in any software project?	(2 marks)	
	(ii.)	What are desirable properties of a good problem statement?	(2 marks)	
(f.)	What	limits the list of sub tasks in requirements analysis?	(2 marks)	
Question 3		(20 marks)		
(a.)	(i.)	In your own words define the term requirement.	(1 mark)	
	(ii.)	Distinguish between the two categories of a requirement.	(4 marks)	
 (b.) Describe the THREE different types of non – functional requirements which may (c.) be placed on a system. Give examples of each of these types of a requirement. (6 marks) 			у	
(d.)	Briefl	y distinguish between the terms use case analysis and use case model.	(4 marks)	
(e.)	Why a	are use cases important in software development? Explain.	(5 marks)	
Question 4		(20 marks)		
(a.)	 (a.) The fundamental relationship instances in a class diagram are: (i.) Use (ii.) Aggregation (iii.) Inheritance For each relationship instance give the condition and notation used for the relationship instance 			
			(9 marks)	
(b.)	Give	the main steps in developing a class diagram for a use case.	(4 marks)	
(c.)	What is meant by 'use case realization'?		(3 marks)	
(d.)	(i.) (ii.)	Distinguish between a link and an association. What is multiplicity and why can't it be a constraint?	(4 marks)	

Question 5 (20 marks)

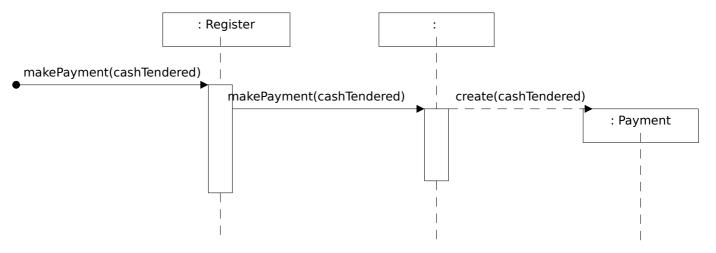
- (a.) (i.) What is an Interaction diagram? Why is important? (2 marks)
 - (ii.) Briefly distinguish between a collaboration diagram and a sequence diagram.

(3 marks)

- (iii.) How do asynchronous messages differ from synchronous messages in their behaviour and in their notation? (3 marks)
- (iv.) Briefly explain the basic elements that constitute a collaboration diagram.

(2 marks)

(b.) Examine the following sequence diagram and answer the questions that follow:



- (i.) Briefly explain what is happening in the sequence diagram above. (5 marks)
- (ii.) Write a partial definition (in Java) of the class Sale. (5 marks)