



# THE MOMBASA POLYTECHNIC UNIVERSITY COLLEGE

(A Constituent College of Jkuat)

*Faculty of Engineering and Technology*

**DEPARTMENT OF COMPUTER SCIENCE & INFORMATION  
TECHNOLOGY**

HIGHER DIPLOMA IN COMPUTER STUDIES (HDIP 10A)  
YR I SEM I

**EIT 3108: COMPUTER ARCHITECTURE**

END OF SEMESTER EXAMINATIONS

**SERIES:** AUGUST/SEPTEMBER 2011

**TIME:** 2 HOURS

**Instructions to Candidates:**

You should have the following for this examination

- *Answer booklet*

Answer question **ONE (COMPULSORY)** in section **A** and any other **TWO** questions from section **B**

This paper consists of **THREE** printed pages

## **SECTION A (30 marks)**

### **Question 1 (Compulsory)**

- a) What is an Instruction set? State any **FOUR** elements of an instruction (5 marks)
- b) List the disadvantages of using sign magnitude and 1's complement as ways of representing integers (3 marks)
- c) Consider logic functions with three inputs: A, B and C with the following output
- (i) Output D is true if at least one input is true
  - (ii) Output E is true if exactly two inputs are true
  - (iii) Output F is true only if all three inputs are true
- Show the truth table for these three functions (3 marks)
- Show the Boolean equations for these three functions (3 marks)
- d) Using logic gates draw the circuit diagrams for the above logic functions (6 marks)
- e) Perform the following logical operations
- (i) 
$$\begin{array}{r} 00100101 \\ + 00010111 \\ \hline \end{array}$$
  - (ii) 
$$\begin{array}{r} 00100101 \\ - 00010111 \\ \hline \end{array}$$
- f) Perform the following conversions (2 marks)
- (i)  $10101010_2$  to decimal
  - (ii)  $99_{10}$  to binary
- g) Explain the difference between implicit and explicit operands and state their effect on hardware design. (6 marks)

## **SECTION A (40 marks)**

### **Question 2 (20 marks)**

- a) Relate the concepts of random and sequential access to data to access/cycle time (4 marks)
- b) Describe the concept of virtual memory (6 marks)
- c) Draw truth tables for the following logical operators (6 marks)
- (i) AND
  - (ii) OR
  - (iii) XOR
- d) Explain the functions of the Arithmetic and Logic Unit (ALU) (4 marks)

**Question 3 (20 marks)**

- a) Describe any **FIVE** Operand addressing modes and state their effect on hardware requirements (11 marks)
- b) Explain the following memory management mechanisms (9 marks)
- (i) Paging
  - (ii) Partitioning
  - (iii) Segmentation

**Question 4 (20 marks)**

- a) Describe the components of a computer system, their functions and how they are coupled to form an integrated whole, including the data flows through them. (10 marks)
- b) Explain the process of execution of a program and how the main components are involved (10 marks)

**Question 5 (20 marks)**

- a) What is an assembler? (2 marks)
- b) Explain **FOUR** benefits of learning assembly language programming (8 marks)
- c) State what the following program does (5 marks)
- (i) A 100  
MOV AX, 0006  
MOV BX, 0004  
ADD AX, BX  
NOP
- d) State any **FIVE** CPU registers and their functions (5 marks)