



TECHNICAL UNIVERSITY OF MOMBASA

Faculty of Business & Social Studies

DEPARTMENT OF MEDIA & GRAPHIC DESIGN

DIPLOMA IN GRAPHIC DESIGN

(DG III)

BGD 2107: COMPUTER AIDED DESIGN III

END OF SEMESTER EXAMINATIONS

SERIES: AUGUST 2013

TIME: 2 HOURS

INSTRUCTIONS:

- Section A is Compulsory
- Answer ANY OTHER Two Questions in Section B

This paper consists of Two printed pages.

Section A (COMPULSORY)

QUESTION 1

- a) Distinguish between vector and bitmap drawing. (4marks)
- b) Explain briefly how to convert vector objects into bitmap in Corel Draw. (5marks)
- c) Explain the functions of the following drawing window
 - i) Transformation drawing
 - ii) Shaping drawing (4marks)
- d) Highlight the functions of any FIVE Corel Draw tools. (5marks)
- e) Describe the following data input devices
 - i) Mouse (5marks)
 - ii) Trackball
- f) Distinguish between impact and non-impact printers (3marks)
- g) Describe how to draw a line using polyline tools (4marks)

Section B

QUESTION 2

With the aid of a block diagram explain the basic elements of a computer system. (20marks)

QUESTION 3

- a) Explain FIVE features of Corel Draw window. (10marks)
- b) Explain the functions of any FIVE curve fly-out tools. (10marks)

QUESTION 4

Explain how to draw a curved line using the following tools

- i) Bezier tool (20marks)
- ii) Pen tool

QUESTION 5

- a) Explain FIVE factors one would consider before buying a printer. (10marks)
- b) With reference to Corel Draw briefly explain how to crop a bitmap object. (10marks)