



**TECHNICAL UNIVERSITY OF MOMBASA**  
*Faculty of Business & Social Studies*

DEPARTMENT OF MEDIA & GRAPHIC DESIGN

DIPLOMA IN GRAPHIC DESIGN  
(DG I)

**BGD 2109: HISTORY OF ART & DESIGN THEORY I**

SUPPLEMENTARY/SPECIAL EXAMINATIONS

**SERIES:** FEBRUARY 2013

**TIME:** 2 HOURS

**INSTRUCTIONS:**

- This paper consists of **TWO** Sections **A** & **B**.
- Section **A** is **Compulsory**.
- Answer any other **Two** questions in Section **B**.

***This paper consists of Two printed pages.***

**SECTION A (Compulsory)**

## QUESTION 1

- a) i) Define the term historian. (2 marks)  
ii) Explain the importance of studying art history. (10 marks)
- b) i) Define art style. (2 marks)  
ii) List any **FOUR** art styles. (8 marks)
- c) Discuss how artist can use line to create movement in art. (8 marks)

## QUESTION 2

- a) Explain how to use shapes to create harmony in art. (15 marks)
- b) Explain the term realism as used in art and design. (5 marks)
- c) List **FIVE** renowned realism painters. (5 marks)

## QUESTION 3

- a) Explain the term gesture drawing. (5 marks)
- b) Discuss the difference between impressionism and expressionism art. (10 marks)
- c) Discuss the term interpretation as used by art historians. (5 marks)

## SECTION B (Attempt any TWO questions)

### QUESTION 4

- a) Explain the guidelines art historians use in interpretation of artwork. (10 marks)
- b) Explain the term non-objective art. (4 marks)
- c) Outline the differences between figurative and non objective art. (6 marks)

### QUESTION 5

- a) Discuss the relevance of art criticism. (10 marks)
- b) Illustrate an abstract image of a human figure in the A4 paper size provided. (10 marks)