



TECHNICAL UNIVERSITY OF MOMBASA

Faculty of Business & Social Studies

DEPARTMENT OF MEDIA & GRAPHIC DESIGN

DIPLOMA IN GRAPHIC DESIGN

(DG IV)

BGD 2211: ADVANCED ILLUSTRATION & PAINTING TECHNIQUES

SUPPLEMENTARY/SPECIAL EXAMINATIONS

SERIES: FEBRUARY 2013

TIME: 2 HOURS

INSTRUCTIONS:

- This paper consists of **TWO** Sections **A** & **B**.
- Section **A** is **Compulsory**.
- Answer any other **TWO** questions in Section **B**.

This paper consists of Two printed pages.

SECTION A (Compulsory)

QUESTION 1

- a) Using washout techniques illustrate the diagram given to you size (A4). **(20 marks)**
- b) Using still life object given to you illustrate using pencil shading technique. **(10 marks)**

SECTION B (Attempt any TWO questions)

QUESTION 2

Describe the following painting techniques:

- a) Computer technique
- b) Dot work technique
- c) Washout technique
- d) Pencil shading technique **(20 marks)**

QUESTION 3

Describe how perspective can be achieved in an illustration. **(20 marks)**

QUESTION 4

Describe how any illustrate can achieve effects of light. **(20 marks)**

QUESTION 5

Explain in details how enlargement can be achieved in an illustration. **(20 marks)**

QUESTION 6

Illustrate using etching technique an imaginative composition of either of the following size (A4).

- a) Masai werding
- b) Riot
- c) Aids patient **(20 marks)**