



TECHNICAL UNIVERSITY OF MOMBASA

School of Humanities and Social Sciences

Department of HOSPITALITY & Tourism MANAGEMENT

UNIVERSITY EXAMINATION FOR THE DEGREE OF:
BACHELOR OF SCIENCE IN TOURISM MANAGEMENT (BSTMS23)
HHT 4211: BUSHCRAFT AND SURVIVAL TECHNIQUES
END OF SEMESTER EXAMINATION PAPER ONE

SERIES: APRIL 2025

TIME: 2 HOURS

DATE: Pick Date **APRIL 2025**

Instructions to Candidates

You should have the following for this examination

-Answer Booklet, examination pass and student ID

This paper consists of **FIVE** questions. Attempt Choose instruction.

Do not write on the question paper.

SECTION A (Answer all the questions)

30 POINTS

QUESTION ONE

- a. Explain the following terms :

(10mks)

- I. Bushcraft
- II. Survival Techniques
- III. Psychological Resilience
- IV. Grid Reference
- V. Geographical Positioning System (GPS)

- b. Describe five basic bushcrafting skills applicable to tourists visiting Mt. Kenya. (5mks)
- c. Enumerate five dangerous insects and arachnids in the wilderness. (5mks)
- d. Identify five essential components of a bushcraft gear. (5mks)
- e. Outline five wilderness safety tips for a tourist in Amboseli National Park. (5mks)

SECTION B (Answer only TWO questions)

40 POINTS

QUESTION TWO (20mks)

- i. Discuss five psychological strategies for effective survival in the wilderness. (10mks)
- ii. Explain five emergency signals used in bushcraft and wilderness situation. (10mks)

QUESTION THREE (20mks)

- i. Explain five common wilderness and survival situation injuries and treatment options (10mks)
- ii. Describe five determinants for self and assisted evacuation procedures in a wilderness survival situation . (10mks)

QUESTION FOUR (20mks)

- i. Discuss five criteria used in camp selection for camping activities. (10mks)
- ii. Outline the ten golden rules of first aid. (10mks)

QUESTION FIVE (20mks)

- i. Describe five tools that can be used by a tourist to locate places in a map. (10mks)
- ii. Explain five common wilderness hazards and mitigation measures. (10mks)