

TECHNICAL UNIVERSITY OF MOMBASA

SCHOOL OF HUMANITIES AND SOCIAL SCIENCES

DEPARTMENT OF HOSPITALITY & TOURISM MANAGEMENT

UNIVERSITY EXAMINATION FOR THE:

DIPLOMA IN CATERING AND ACCOMMODATION MANAGEMENT (DCAM S18)

BHR 2350: TRAINING AND DEVELOPMENT FOR THE HOSPITALITY INDUSTRY
END OF SEMESTER EXAMINATION

SERIES: JULY 2021

TIME:2 HOURS

DATE:Pick Date JULY 2021

Instructions to Candidates

You should have the following for this examination

-Answer Booklet, examination pass and student ID

This paper consists of **FIVE** questions. Attempt question ONE (Compulsory) and any other TWO questions. **Do not write on the question paper.**

SECTION A (Answer all the questions)

30 POINTS

QUESTION ONE

- A. Define the following phrases: (12 Marks)
 - i. Training Needs Assessment
 - ii. Learning objectives
 - iii. Instructional strategy

- iv. Modern approach
- v. Micro-learning
- vi. Team training

- B. Elaborate on the term "ADDIE" (5 Marks)
- C. List the <u>FIVE</u> (5) benefits of utilizing team training (5 Marks)
- D. Explain the <u>FOUR</u> (4) level of measuring effectiveness by evaluating a training program using the **Kirkpatrick Model** (8 Marks)

SECTION B (Answer only <u>TWO</u> questions)

QUESTION TWO

- A. Define the term "External Training" (4 Marks)
- B. Explain FOUR (4):
 - i. The advantages of external training (8 Marks)
 - ii. The disadvantages of external training (8 Marks)

QUESTION THREE

A. Discuss the **EIGHT** (8) steps for designing a training program (20 Marks)

QUESTION FOUR

- A. A survey is a very important tools in conducting a **Training Needs Assessment**. State the <u>SIX</u> (6) elements a survey report should produce (12 Marks)
- B. Describe the **FOUR** (4) critical elements of learning (8 Marks)

QUESTION FIVE

- A. Elaborate the following term "Gamification" (2 Marks)
- B. Describe the <u>SIX</u> (6) steps that will improve the instructional design in training and development (18 Marks)