

TECHNICAL UNIVERSITY OF MOMBASA

INSTITUTE OF COMPUTING AND INFORMATICS

Select department

UNIVERSITY EXAMINATION FOR: BACHELOR OF SCIENCE IN MECHANICAL ENGINEERING ICS 2276: COMPUTER PROGRAMMING 2 END OF SEMESTER EXAMINATION 2

SERIES:APRIL2016

TIME:2HOURS

DATE:Pick DateMay2016

Instructions to Candidates

You should have the following for this examination -Answer Booklet, examination pass and student ID This paper consists of **FIVE** questions. Attemptquestion ONE (Compulsory) and any other TWO questions. **Do not write on the question paper.**

Question ONE

- a. Define the term constructors as used in object oriented C++ programmes. [2 marks]
- b. The following Source Code demonstrates the working of constructor in C++ Programming. Explain how the constructer works. [10 marks]

```
#include <iostream>
using namespace std;
class Area
{
    private:
    int length;
    int breadth;

    public:
    Area(): length(5), breadth(2){ /* Constructor */
    void GetLength()
    {
        cout<<"Enter length and breadth respectively: ";
        cin>>length>>breadth;
    }

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```

```
int AreaCalculation() { return (length*breadth); }
   void DisplayArea(int temp)
   {
      cout<<"Area: "<<temp;</pre>
    }
};
int main()
{
  Area A1,A2;
  int temp;
  A1.GetLength();
  temp=A1.AreaCalculation();
  A1.DisplayArea(temp);
  cout<<endl<<"Default Area when value is not taken from user"<<endl;
  temp=A2.AreaCalculation();
  A2.DisplayArea(temp);
  return 0;
}
c. Define the following terms/phrases.
                                                                                        [8 marks]
       Class member functions:
  i.
       Class access modifiers
 ii.
 iii.
       C++ friend functions
       The this pointer in C++
 iv.
                                                                                        [6 marks]
d. Describe four storage classes used in C++ programming
e. Write a C++ program that finds the factorial of a positive integer entered by user.
                                                                                         [4 marks]
Question TWO
a. Write a C++ Program to check whether integer entered by user is positive or negative (Considering 0 as
                                                           [5 marks]
   positive)
```

- b. Create a structure called student which contains name, student number and marks as its data member. Write a C++ program that prompts the user for his name, his student number and his marks for a certain course. The marks are then stored in a structure and displayed on the screen. [10 marks]
- c. Write a C++ program that uses a for loop to output the following [5 marks]

- value of a: 10
 value of a: 11
 value of a: 12
- 4. value of a: 13

QUESTION THREE

- a. Write a C++ Program to Find Largest Number among Three Numbers. [4 marks]
- b. Create a class called Rectangle and an object called rect. Show how the program can be used to calculate the area of object rect.[8 marks]
- c. A positive integer which is only divisible by 1 and itself is known as prime number. Write a C++ C++ Program to Check Whether a Number is Prime or Not. [8 marks]

QUESTION FOUR

- a. The for loop has the following syntax; for (initialization; condition; increase) statement; Use five steps to explain how the loop works [5 marks]
- b. Describe using C++ code how the conditional ternary operator (?) works. [5 marks]
- c. For a quadratic equation **ax²+bx+c = 0** (where a, b and c are coefficients), its roots is given by following the formula.

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

Write a C++ program that asks user to enter coefficients *a*, *b* and *c* and computes the roots of a quadratic equation. [10 marks]

QUESTION FIVE]

- a. Define the term polymorphism in the context of object oriented programming. [2 marks]
- b. Differentiate using C++ code extracts an interface from an abstract class. [5marks].
- A student creates a class Polygon from which two other classes: Rectangle and Triangle are derived as shown in the figure below. Applying the principle of inheritance, write a C++ program that calculates the area of two objects: rectangle and triangle [13m marks]