# INSTITUTE OF COMPUTING AND INFORMATICS 

## Select department

## UNIVERSITY EXAMINATION FOR: <br> BACHELOR OF SCIENCE IN MECHANICAL ENGINEERING <br> ICS 2276: COMPUTER PROGRAMMING 2 <br> END OF SEMESTER EXAMINATION 2 <br> SERIES:APRIL2016 <br> TIME:2HOURS <br> DATE:Pick DateMay2016

## Instructions to Candidates

You should have the following for this examination
-Answer Booklet, examination pass and student ID
This paper consists of FIVE questions. Attemptquestion ONE (Compulsory) and any other TWO questions.
Do not write on the question paper.

## Question ONE

a. Define the term constructors as used in object oriented C++ programmes. [2 marks]
b. The following Source Code demonstrates the working of constructor in C++ Programming. Explain how the constructer works.

```
#include <iostream>
using namespace std;
class Area
{
    private:
        int length;
        int breadth;
    public:
        Area(): length(5), breadth(2){} /* Constructor */
        void GetLength()
    {
        cout<<"Enter length and breadth respectively: ";
        cin>>length>>breadth;
    }
```

    int AreaCalculation() { return (length*breadth); }
    void DisplayArea(int temp)
    {
        cout<<"Area: "<<temp;
    }
    };
int main()
{
Area A1,A2;
int temp;
A1.GetLength();
temp=A1.AreaCalculation();
A1.DisplayArea(temp);
cout<<endl<<"Default Area when value is not taken from user"<<endl;
temp=A2.AreaCalculation();
A2.DisplayArea(temp);
return 0;
}

```
c. Define the following terms/phrases.
i. Class member functions:
ii. Class access modifiers
iii. C++ friend functions
iv. The this pointer in C++
d. Describe four storage classes used in C++ programming
e. Write a C++ program that finds the factorial of a positive integer entered by user. [4 marks]

\section*{Question TWO}
a. Write a C++ Program to check whether integer entered by user is positive or negative (Considering 0 as positive)
[5 marks]
b. Create a structure called student which contains name, student number and marks as its data member. Write a C++ program that prompts the user for his name, his student number and his marks for a certain course. The marks are then stored in a structure and displayed on the screen.
[10 marks]
c. Write a C++ program that uses a for loop to output the following
1. value of a: 10
2. value of \(a: 11\)
3. value of a: 12
4. value of a: 13

\section*{QUESTION THREE}
a. Write a C++ Program to Find Largest Number among Three Numbers.
[4 marks]
b. Create a class called Rectangle and an object called rect. Show how the program can be used to calculate the area of object rect.
c. A positive integer which is only divisible by 1 and itself is known as prime number. Write a \(\mathrm{C}++\mathrm{C}++\) Program to Check Whether a Number is Prime or Not.

\section*{QUESTION FOUR}
a. The for loop has the following syntax; for (initialization; condition; increase) statement; Use five steps to explain how the loop works
[5 marks]
b. Describe using C++ code how the conditional ternary operator (?) works. [5 marks]
c. For a quadratic equation \(a \mathbf{x}^{2}+\mathbf{b x + c}=\mathbf{0}\) (where \(a, b\) and \(c\) are coefficients), its roots is given by following the formula.
\[
x=\frac{-b \pm \sqrt{b^{2}-4 a c}}{2 a}
\]

Write a C++ program that asks user to enter coefficients \(a, b\) and \(c\) and computes the roots of a quadratic equation.
[10 marks]

\section*{QUESTION FIVE]}
a. Define the term polymorphism in the context of object oriented programming. [2 marks]
b. Differentiate using C++ code extracts an interface from an abstract class. [5marks].
c. A student creates a class Polygon from which two other classes: Rectangle and Triangle are derived as shown in the figure below. Applying the principle of inheritance, write a C++ program that calculates the area of two objects: rectangle and triangle
[13m marks]```

