



TECHNICAL UNIVERSITY OF MOMBASA

FACULTY OF ENGINEERING AND TECHNOLOGY

DEPARTMENT OF COMPUTER SCIENCE & INFORMATION TECHNOLOGY

UNIVERSITY EXAMINATION FOR:

DIPLOMA IN INFORMATION AND COMMUNICATION TECHNOLOGY

EIT 2206: MULTIMEDIA SYSTEMS

SPECIAL/ SUPPLEMENTARY EXAMINATION

SERIES: SEPTEMBER 2018

TIME: 2HOURS

DATE: Sep 2018

Instructions to Candidates

You should have the following for this examination

-Answer Booklet, examination pass and student ID

This paper consists of **FIVE** questions. Attempt question ONE (Compulsory) and any other TWO questions.

Do not write on the question paper.

Question ONE (COMPULSORY)

- a) Describe various file types used in multimedia (8 Marks)
- b) Define the following terms (6 Marks)
 - a. Dithering
 - b. Kerning
 - c. Hypertext
- c) Describe any THREE elements of a multimedia system (6 Marks)

Question TWO

- a) Describe the following terms (6 Marks)
 - a. Interactive Multimedia
 - b. Integrated Multimedia
 - c. Hypermedia
- b) Describe the stages of multimedia development (8 Marks)
- c) State and describe FOUR applications of multimedia (8 Marks)

Question THREE

- a) Briefly describe any TWO categories of multimedia system (4 Marks)
- b) Describe the difference between a typeface and a font (2 Marks)
- c) Using an example, describe the term authoring tool (2 Marks)
- d) Describe any FOUR methods for word searching in Hypermedia system (8 Marks)
- e) Describe the use of colors and pallets in multimedia (4 Marks)

Question FOUR

- a) Describe how multimedia can be applied in schools and public places (4 Marks)
- b) Outline FIVE design suggestions to consider when choosing fonts (5 Marks)
- c) Describe the following terms (3 Marks)
 - a. Bitmap
 - b. HTML
 - c. Dithering
- d) Describe the primary multimedia delivery methods (8 Marks)

Question FIVE

- a) Describe any TWO animation techniques (4 Marks)
- b) Describe the term Inverse Kinematics (3 Marks)
- c) Briefly describe bitmap, vector and 3-D images (6 Marks)
- d) Differentiate between additive color and subtractive color (4 Marks)
- e) Describe how vector drawing works (3 Marks)