## TECHNICAL UNIVERSITY OF MOMBASA

# INSTITUTE OF COMPUTING AND INFORMATICS DEPARTMENT OF COMPUTER SCIENCE & INFORMATION TECHNOLOGY

#### **UNIVERSITY EXAMINATION FOR:**

DICT Y2S1

ECS 2201: OBJECT ORIENTED PROGRAMMING

END OF SEMESTER EXAMINATION 1

**SERIES:**AUGUST2019

**TIME:**2HOURS

**DATE:**Pick DateApr2019

#### **Instructions to Candidates**

You should have the following for this examination

-Answer Booklet, examination pass and student ID

This paper consists of **FIVE** questions. Attemptany THREE questions.

Do not write on the question paper.

#### **QUESTION ONE [20 Marks]**

a. List four variable types used in C++ programming.

[4 marks]

- b. Write a C++ program that declares, initializes and computes the sum of three variables of integer.[6 marks]
- c. Define the following terms.
  - i. Object
  - ii. Classs
- iii. Polymorphism
- iv. Inheritance
- v. Data Abstraction.

[10 marks]

### **QUESTION 2**

a. Provide the syntax of a C ++ Class. [4 marks] b. Declare a class called Box with two properties and two methods stating the access specifier foe each [6 marks] c. Explain and demonstrate the use of the scope resolution operator (::) with a class method. [4 marks] d. Demonstrate using code how the class Box can be instantiated and how the object can access class [6 marks]

# **QUESTION 3**

members.

a.	Explain using code how encapsulation is achieved in Object Oriented programming.	[4 marks]
b.	Explain using code how data abstraction is achieved in Object Oriented programming.	[4 marks]
c.	Describe three types of access specifies used in Object Oriented Programming.	[6 marks]
d.	Differentiate between method overloading and method overriding as used OOP.	[4 marks]
e.	State how method overloading and method overriding can be achieved.	[2 marks]

## **QUESTION 4**

a.	Explain the work of a class constructor.	[2 marks]
b.	Differentiate between a default and a parametrized constructor.	[4 marks]
c.	Outline three properties of a constructor that makes it to be a special method.	[6 marks]
d.	Write a C++ program that demonstrates the use of a Class constructor.	[8 marks]

# **QUESTION 5**

a.	Explain what you understand by inheritance as used in Object oriented programing.	[2 marks]
b.	Differentiate between single inheritance and multiple inheritance. Give the syntax for each.	[6 marks]
c.	Write a C++ program that demonstrates the use of inheritance.	[8 marks]
d.	State four advantages brought about by inheritance in OOP	[4 marks]