

THE TECHNICAL UNIVERISTY OF MOMBASA

Faculty of Engineering &

Technology

DEPARTMENT OF COMPUTER SCIENCE & INFORMATION TECHNOLOGY

DIPLOMA IN INFORMATION COMMUNICATION TECHNOLOGY (DICT 12S)

ECS 2105: OBJECT-ORIENTED PROGRAMMING

SPECIAL/SUPPLEMENTARY EXAMINATION SERIES: OCTOBER 2013 TIME: 2 HOURS

Instructions to Candidates: You should have the following for this examination - Answer Booklet

This paper consists of FIVE questions. Attempt question ONE and any other TWO questions Maximum marks for each part of a question are as shown This paper consists of THREE printed pages				
Question One (Compulsory)				
Explain the following object-oriented concept:				
	(i) (ii) (iii) (iv) (v) (vi)	Classe Data a Encap Polyn Dynai Messa	es and objects abstraction osulation norphism mic binding age passing	(20 marks)
Question Two				
a)	Explain the term private and public as used in data hiding. (4 mar			(4 marks)
b)	 Explain the following terms: (i) Module re-use (ii) Portability 			(8 marks)
c)	Write a	a class	with a function to compare three values and display the largest.	(8 marks)
Question Three				
a)	(i) Exj	plain tł (i) (ii) (iii)	ne term: Static class member Local variable Global variable	(6 marks)
	(ii) Write a program in C++ Programming language to read twenty integer values, calculate sum			
	and average. Use loop.			(10 marks)
b)) Explain the term array as used in object-oriented.			(4 marks)

Question Four

a) Write a C++ program to calculate the value x in quadratic equation given the following $ax^2 + bx + c = 0$

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

 $\begin{array}{c} b^2 - 4ac \\ \text{Determine} & \text{if determinant} > 0 \end{array}$

$$x1 = \frac{-b + \sqrt{b^2 + 4ac}}{2a}$$

$$x^{2} = \frac{-b - \sqrt{b^{2} - 4ac}}{2a}$$
If determinant = 0
 $x^{1} = x^{2} = -b/2a$
If determinant < 0
"equation has no roots" (20 marks)
b) Write any FIVE structured features of C++ programming language (10 marks)
Question Five

a) The flowchart calculates income tax. Write a C++ program corresponding to the flowchart

(10 marks)

b) With examples explain the three control structures in C++ programming language

(10 marks)